

# VR EXHIBITIONS



artsteps

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"Values, Virtues, Integrity" Foundation

# VIRTUAL REALITY

Virtual reality is born from the combination of hardware and software devices that "collaborate" to create a virtual space within which the user can move freely. Access to this digital world is made possible by VR visors and accessories developed specifically to interact and "live" within virtual reality. And just as it happens in reality, the virtual/real environment within which one is immersed, can be explored in every single inch and in every direction. The viewer, and the software it uses, will keep track of movements so as to adapt perspective and view to our position and offer realistic images.

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# VIRTUAL EXHIBITIONS

Virtual exhibitions are a useful example for the application of virtual reality in arts. By creating a virtual exhibition artists and organizations can better promote their artworks/projects and reach more potential viewers than possible via physical exhibition.

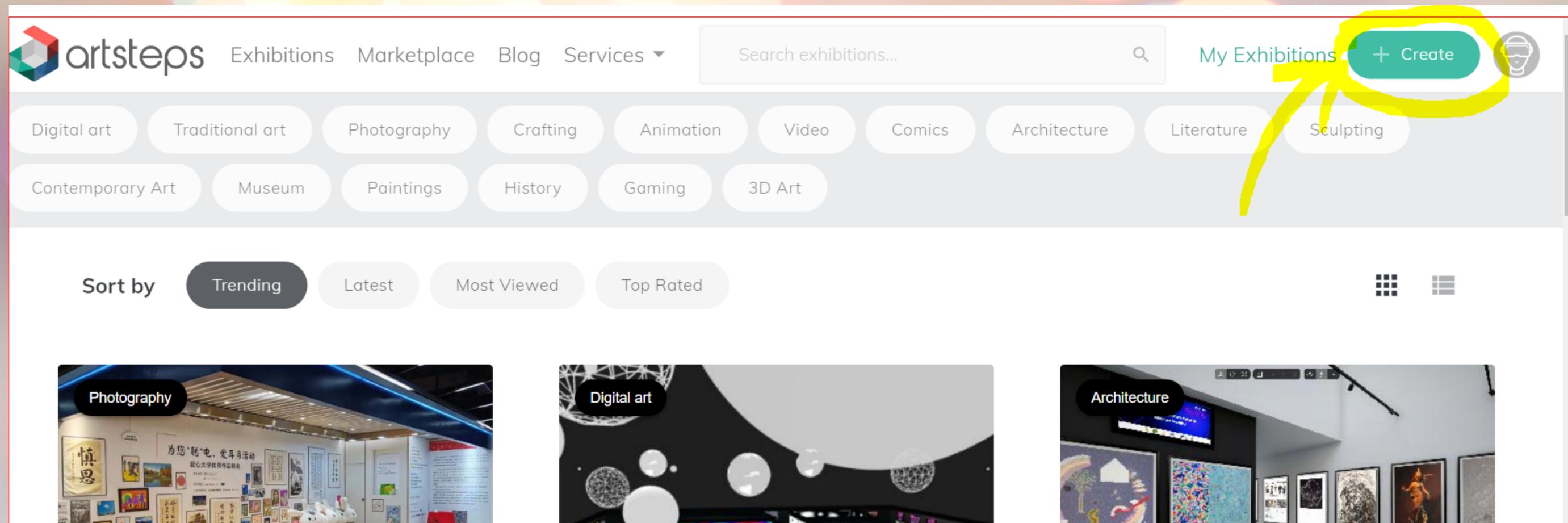
The web based platform **artsteps.com** provides opportunities to:

- Explore millions of exhibitions, artists and artifacts
  - have a VR experience in simple and easy steps for free
  - use a paid version to expand the potential of exhibitions
  - Connect with web audience and share favourite VRs
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# GETTING STARTED

In order to make a virtual exhibition the first step is to create an account at the website artsteps.com .

Once registered you will be able to view existing exhibitions or make a new one by using the green button "Create" at the upper right corner.

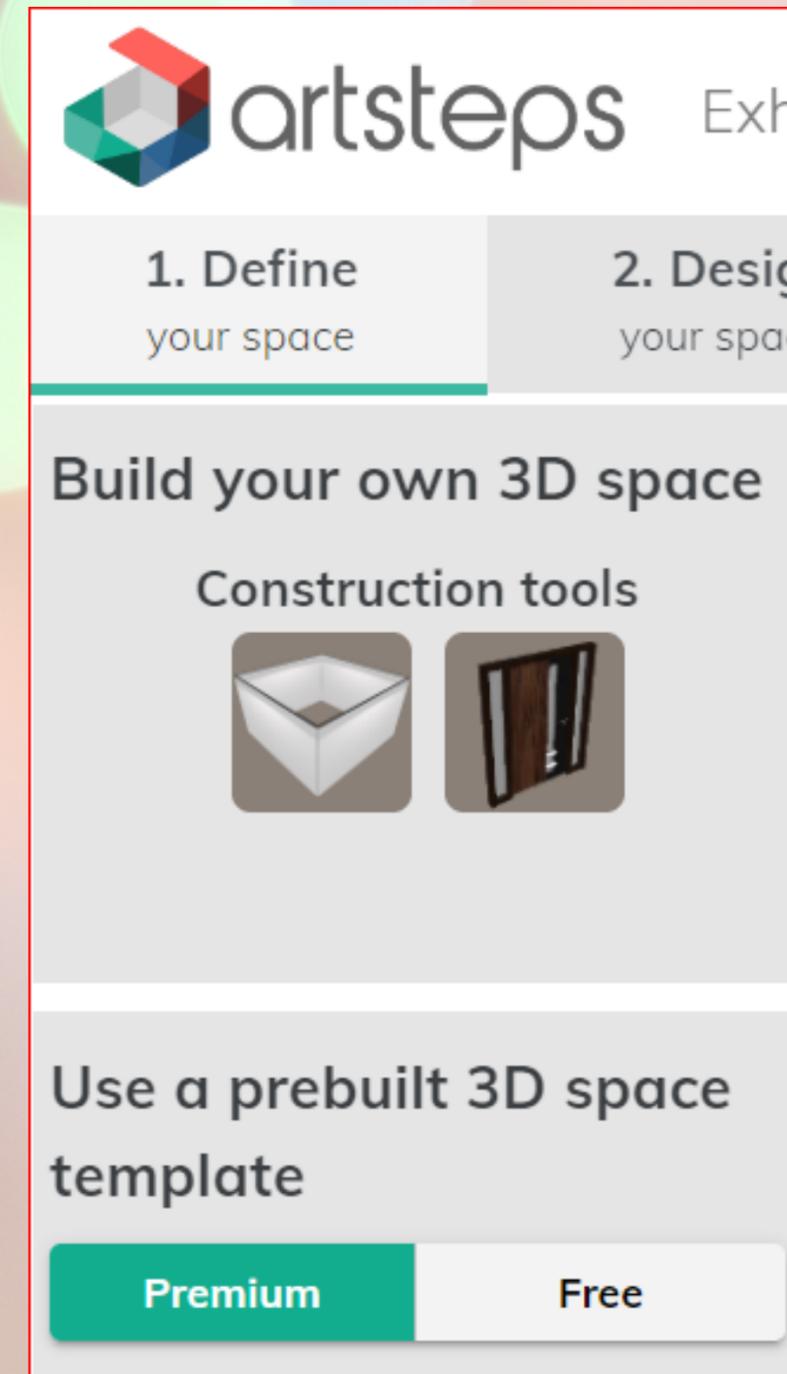


# CREATE A VR EXHIBITION

## 1. Define your virtual space

- build your own 3D space with the existing construction tools
- use a prebuilt 3D space template

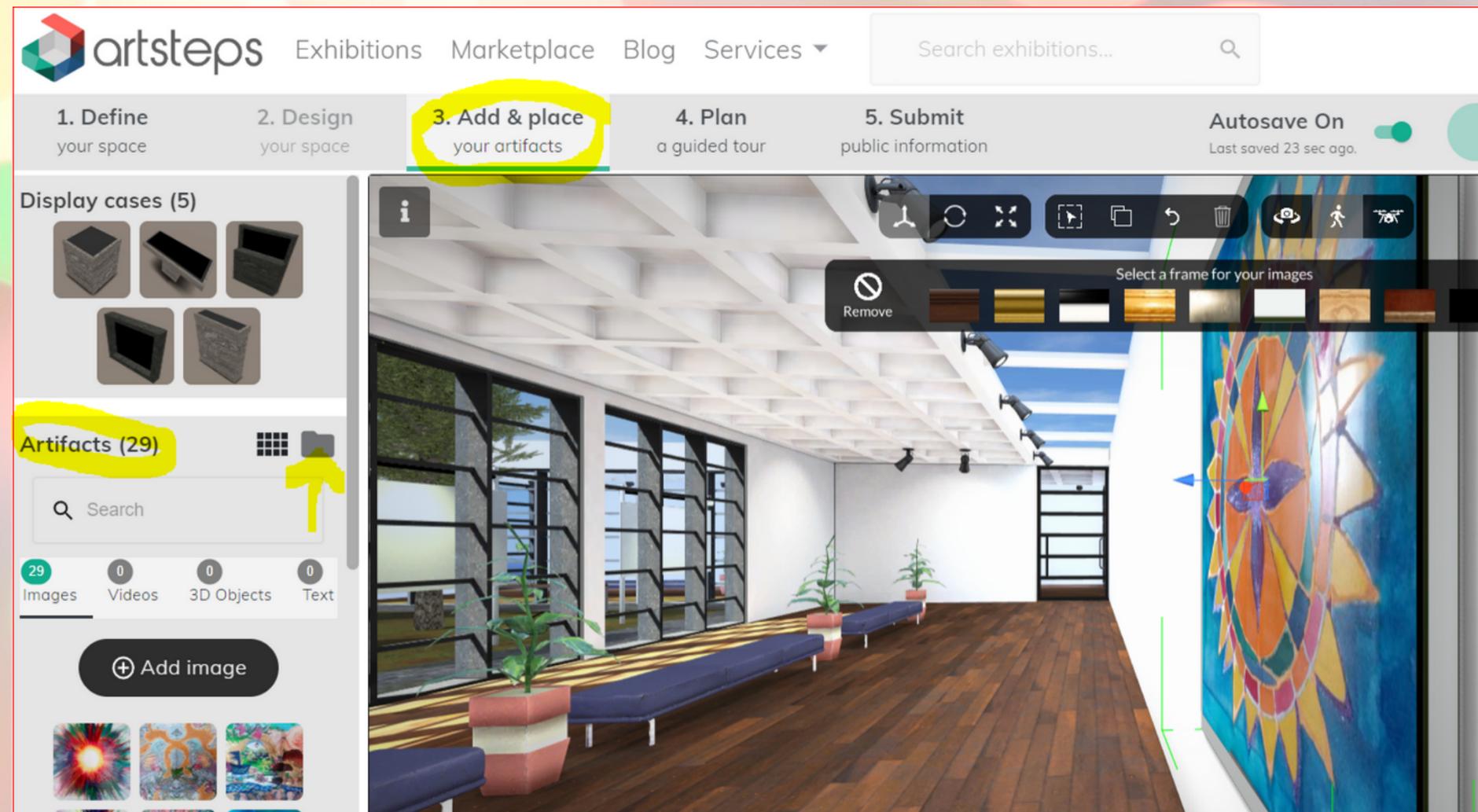
## 2. Design your space (if you choose the first option)



# CREATE A VR EXHIBITION

## 3. Add and place your artifacts

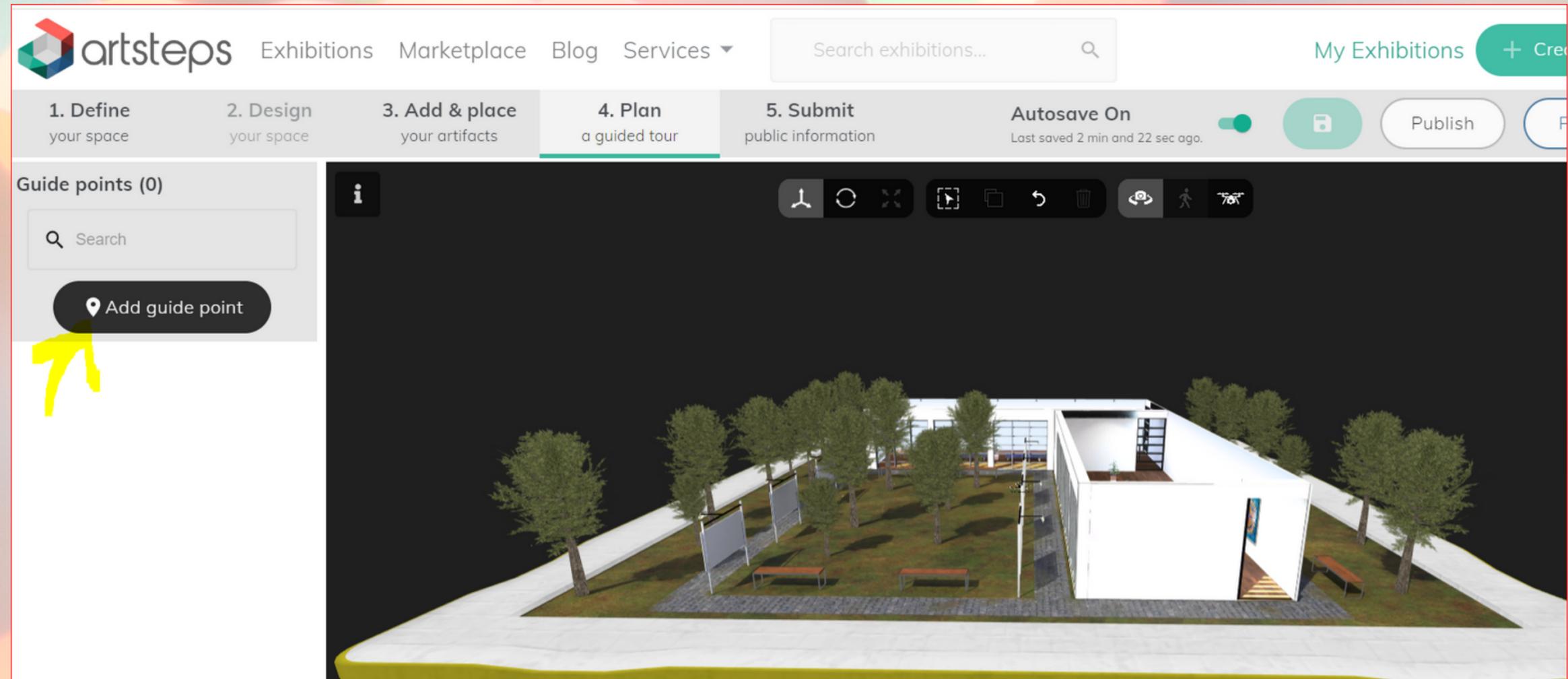
- All images of artifacts you want to display should be uploaded from your computer
- To place an artifact double click on the photo and if needed select a frame



# CREATE A VR EXHIBITION

## 4. Plan a guided tour

- you need to select guide points in order to plan a guided tour
- the guided tour can also have audio



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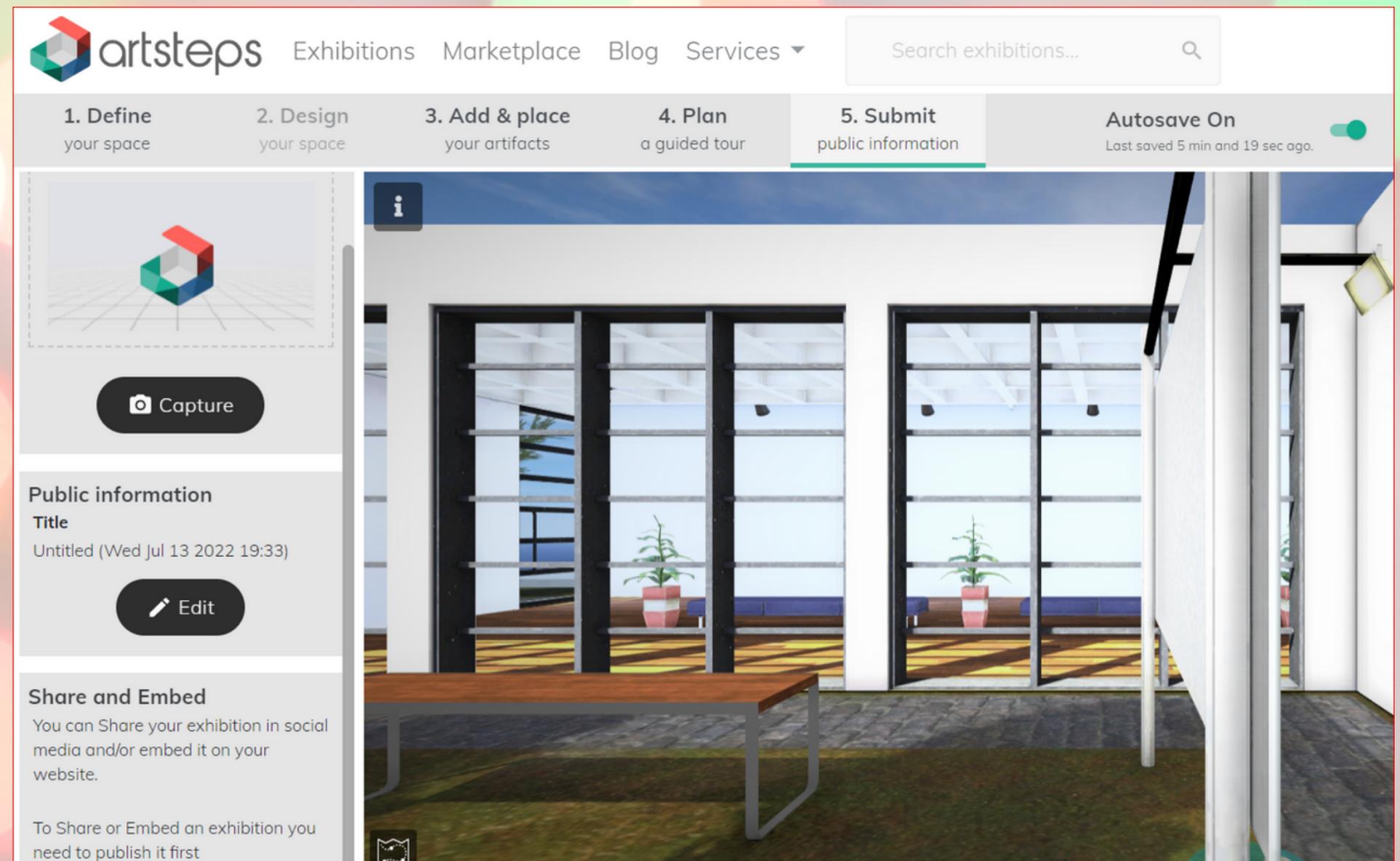
## 5. Submit public information

- Add a cover photo of the exhibition

- Choose a title

- Once submitted, you can share on social media or embed on website

If the autosave option is on, there is no need to save the project.



The screenshot displays the Artsteps website interface during the 'Submit public information' step. The top navigation bar includes the Artsteps logo, links for Exhibitions, Marketplace, Blog, and Services, and a search bar. A progress bar at the top indicates the current step: 1. Define your space, 2. Design your space, 3. Add & place your artifacts, 4. Plan a guided tour, and 5. Submit public information (highlighted). An 'Autosave On' toggle is visible, showing the project was last saved 5 minutes and 19 seconds ago. The main content area is split into two panels. The left panel shows a 3D preview of a virtual gallery space with a 'Capture' button. Below this is a 'Public information' section with a 'Title' field containing 'Untitled (Wed Jul 13 2022 19:33)' and an 'Edit' button. At the bottom of the left panel is a 'Share and Embed' section with instructions on how to share the exhibition. The right panel shows a 3D rendering of a virtual gallery space with large windows, potted plants, and a wooden table.

**Now it is your turn to try!**

**Enjoy the creative process!**

**Thank you for your attention!**

Ralitsa Rumenova

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